



## Demo Female Short Sleeve Polo Top

These are mesh shirts from White Canvas Templates. They are Female Short Sleeves Polo Neck Crop Top. There is a shirt for each of the models listed below. These Demo shirts are for testing fit.

### Shirt Models

Fitmesh (Small, Medium & Large) Belleza Freya, Belleza Venus, Maitreya, Ocacin, Slink Hourglass, Slink Physique, Tonic Curvy, Tonic Fine & Voluptuous

The items can be seen at the Milda locaions. <http://maps.secondlife.com/secondlife/Milda/129/156/51>.

### FEATURES

- HUD with 2 Demo Textures
- 12 mesh shirt models.

### TOS

Copyable products can be redelivered. If you lose your items, both the SL Marketplace and CasperVend systems can redeliver your purchase.

Please do not resale these textures and patterns by themselves in Second Life. Do not sell them on other Vrs without permission. Do not use them in RL products. Contact me in SL for any other SL or RL use. In SL, they must be part of a build and not as Full Permissions. (Full Perm). Refer to the Second Life Terms of Service <https://www.lindenlab.com/legal/second-life-terms-and-conditions>

### UNPACKING CASPERVEND

CasperVend items come in a box and will probably show up in your Objects Folder. You'll need to rez the box and open it to copy to your inventory. Since there are no copy permissions, you'll get a message that they have to move to inventory. There is a Sandbox on the Milda shops.

### UNPACKING SL MARKETPLACE

Markerplace purchases most likely will not be boxed and can be viewed in the contents tab on the product page. Those items will go to your Received Items Folder in your Inventory. Items with no copy permissions, will move in and out of inventory as you rez them and take them back.

### ADDITIONAL INFORMATION

The TCGWS project homepage is <http://sl.thunderchild.net> and the Artist's hompage is <http://thunderchild.net>. Special arrangements and designs are availably by contacting the artist in-World (Thunderchild Allen aka AJ Leibengeist).

### AVAILABILITY

This product is available in Second Life (SL).

